


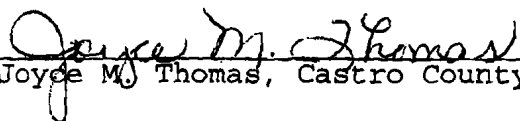
Notice of Public Meeting of the
Commissioners Court of Castro County, Texas

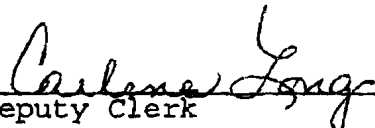
Pursuant to the provisions of Article 6252-17 of the Revised Civil Statutes of Texas, notice is hereby given that the Commissioners Court of Castro County, Texas, will hold a Special Called Meeting on Friday, the 29th Day of January, 2010, at 10:00 A.M. in the Castro County Courtroom in the Castro County Courthouse, 100 E. Bedford St, Room 109, Dimmitt, Texas. These meetings are open to the public. In accordance with Title III of the Americans with Disabilities Act, we invite all attendees to advise us of any special accommodations needed due to disability. Please submit your request at least 48 hours prior to the meeting, if you wish to attend. This facility is wheelchair accessible and handicap parking is available on the West end of the Courthouse. The Commissioners Court reserves the right to go into executive session on any item listed on the agenda. The following will be taken up at such meeting:

1. Call to Order.
2. Consider and/or Act on IT Services and/or Agreements.
3. Consider and/or Act on Payroll/Banking Procedures.
4. Consider and/or Act on Moving Tax Assessor/Collector Checking Accounts (2) to First United Bank.
5. Open Forum
6. Adjourn.


William F. Sava
Castro County Judge

I, the undersigned County Clerk, do hereby certify that the above Notice of Meeting of the above named Commissioners Court, is a true and correct copy of said Notice, and that I posted a true and correct copy of said Notice on the bulletin board and at the Courthouse door of Castro County, Texas, at a place readily accessible to the general public at all times on the 26th Day of January, 2010, to remain so posted continuously for at least 72 hours preceding the scheduled time of said Meeting. Dated this 26th Day of January, 2010.


Joyce M. Thomas, Castro County Clerk

By 
Deputy Clerk

JOYCE M. THOMAS
CASTRO COUNTY CLERK
CASTRO DISTRICT CLERK
BY DEPUTY

2010 JAN 26 AM 9:28

FILE FOR RECORD